AGE OF REVOLUTION
1775 - 1848
MAKING THE WORLD OVER

Brief: Age of Revolution film-maker (animation)
What does Revolution mean to me?

Overview	The Age of Revolution educational legacy project (the Project) seeks an experienced animator to create a short, animated film for **ageofrevolution.org**. The film will be co-created with children/young people, bringing to life the Age of Revolution and connecting it with our lives today, through engagement with digitised Museum and Gallery collections.

The Age of Revolution educational legacy project	The Age of Revolution (1775 – 1848) was a time of seismic change and upheaval, of extraordinary ideas and innovation and of radical new ways of thinking, living and working. It saw the transformation of whole nations through the French, American and Haitian revolutions; violent wars around the globe; the industrial and printing revolutions, the birth of the railways and major advances in medicine and science; as well as Chartism, the abolition of slavery, the beginnings of feminism, communism and the suffrage movements – and much more.
	
	The Age of Revolution educational legacy project is an initiative to raise awareness and promote learning about the extraordinary people, events and ideas of this period and how they still impact on our lives today. The Project has three strands:
	 i. The website and learning resource– ageofrevolution.org
	 ii. The Maker Revolution – connecting schools with related cultural content through digitally-rich creative projects
	 iii. Partnerships
	     • Waterloo200 (lead partner) - https://ageofrevolution.org/about/
	     • Culture24 – http://weareculture24.org.uk
	     • University of Kent - https://www.kent.ac.uk
	     • Historical Association - https://www.history.org.uk
	 The Project runs to June 2020. It is supported by Dan Snow who is the Project's Schools Ambassador.
	 The Project aims to actively engage 2000 schools across the UK in its activity and resources.
	 Please see https://ageofrevolution.org/about/ for further information and a link to our latest press release.

Ageofrevolution.org	Ageofrevolution.org is the cornerstone of the Project. While it aims to appeal to all users, its primary goal is to support teaching and learning about the Age of Revolution in schools. At its heart is a rich collection of objects, artworks, archive materials and songs, gathered together for the first time, from museums and galleries across the UK (and beyond). Each has a story to reveal about the Age of Revolution. The collection is organised across four easily navigable themes: https://ageofrevolution.org/themes/ • **Political revolution** – exploring the striking, imaginative, and enduring ideas about equality, rights and freedoms that were put forward – and challenged – during the period https://ageofrevolution.org/themes/political-revolution/

	• **Social and cultural revolution** – examining some of the ways in which rights and freedoms were challenged, opposed and won, from the campaign against the brutalities of transatlantic slavery and its eventual abolition, to demonstrations and demands for better working conditions, religious and political rights and representation for ordinary people. https://ageofrevolution.org/themes/social-and-cultural-revolution/ • **Economic and technological revolution** - the life-changing innovations and discoveries that scientific thinking, technology, trade and medicine brought about in the Age of Revolution https://ageofrevolution.org/themes/economic-and-technological-revolution/ • **War and the international order** - the wars and international upheavals precipitated by the struggles for independence and attempts at empire building that characterise the Age of Revolution. Each object was carefully researched by our expert team https://ageofrevolution.org/about/team-partners/. With a keen eye on human interest, the accompanying information appeals to both specialists and non-specialists alike, and helps teachers bring the period to life for children and young people. A suite of resources for learners of all ages supports teaching and learning across the curriculum through cultural collections, with an emphasis on opportunities to utilise digital resources and applications https://ageofrevolution.org/education/ These currently include: • Guides for teachers • A suite of activities • Enquiries and will soon incorporate creative challenges.

Principles and values	The following principles and values underpin ALL aspects of the Project:
	
	i. Accessible and inclusive:
	  • Content and activity representative of and open to a diverse range of students from a variety of social and ethnic backgrounds across the UK
	  • Physically accessible, allowing for different disabilities and needs
	ii. Meaningful and relevant for pupils:
	  • Uses familiar hooks into new or unfamiliar ideas or content
	  • Age-appropriate
	iii. Curriculum linked (all UK curricula)
	iv. Subject-relevant: relates to the overarching theme of 'Revolution' and the four themes outlined above
	v. Foregrounds new, inclusive approaches to historical research and thinking, offering multiple perspectives on historical themes and representing the traditionally 'hidden' histories and voices of different sectors of society such as women and minority-ethnic groups
	vi. Foregrounds primary sources and other resources from museums and galleries nationally

	vii. Creative and innovative: utilising best practice in digital applications and approaches for learning and embracing new technologies viii. Evidence-based ix. Consultative: drawing on both teacher and pupil expertise and experience
Schools and the curriculum	Despite strong links to the curriculum, this period of history is often overlooked in schools in the UK, especially in primary schools where there are fewer specialist history teachers. The Project aims to highlight the opportunities to link the themes and topics inherent within the Age of Revolution across the curriculum, for primary and secondary schools and colleges in England, Wales, Scotland and N.Ireland, and the benefits of learning through culture and heritage collections. Learning resources and activity will support teaching and learning in a variety of subject areas including History, Art & Design, ICT, Literacy and SMSC (Social, Moral, Spiritual and Cultural learning).
The opportunity	The focus for the Project is now on digitally rich, creative use of the online collection. The Project team wishes to work with an experienced animator/animation company to create a short animated film responding to the question 'What does revolution mean to me?' The film will serve two key purposes: • Engage children, young people and their teachers in the Age of Revolution and connect it to their lives today • Serve as an exemplar for schools and other groups of children and young people to follow in making their own 'revolutionary' animations. The overall aim is to intrigue viewers, connect them to the history and inspire them to find out more. We want it to delight, entertain and inform, and incite viewers to share it with others. The film should: • Be approximately 3 minutes long • Be creative and innovative • Delight, intrigue and amuse • Clearly relate to collections items and/or themes featured in the Age of Revolution collection: https://ageofrevolution.org/themes/* • Make clear links with topical issues and ideas with relevance and meaning to today's children and young people • Be engaging and appropriate for ages 9-14 • Be co-created with children/young people • Use easily accessible digital and 'real world' creative tools while being of high quality • Be suitable for classroom use • Reflect the Project's principles and values (as outlined above) – particularly in terms of offering multiple perspectives on historical themes and foregrounding 'hidden' histories and voices • Have a life span of at least five years The film must also be accessible. For example, the final film should include options for British Sign Language interpretation and sub-titles, where relevant. While these

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would be provided by a specialist and added post-production, these and other access issues should be taken into consideration by the film maker.

*https://ageofrevolution.org/themes/
The film must relate directly to this – the 'Themes' - section of the website, which features 50 collections items organised into the four themes described above. The film should relate to one or more of these themes and objects.
A full list can be found in Appendix 1.
Since the project foregrounds digitally rich creative projects, the aim is to work with the digitized images of these objects featured on the website rather than with the objects themselves.
(Further digitized objects will be added in Dec 2018. These will be made available to the successful applicant/company on commission.)

While we welcome and encourage the use of the objects in the final film, it should be noted that not all those listed on Appendix 1 are licensed for use in an animation. Your application should reflect your approach to creatively meeting this challenge.

It should be noted that additional objects appear here:
https://ageofrevolution.org/200-objects/
However, objects outside of those listed in Appendix 1 SHOULD NOT be a focus for the 'What does revolution mean to me?' film.

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<tr><td>Process</td><td>

The successful animator/company will work closely with the Age of Revolution Learning Lead to recruit a group of children/young people from a school or club and work with them to:
  i.   Explore aspects of the Age of Revolution through the ageofrevolution.org collection and how it relates to their lives today
  ii. Generate ideas
  iii. Develop skills in animation
  iv. Storyboard
  v.   Create the final film
This process will be documented and used by the Learning Lead to create a resource to enable teachers to independently take their students through the same process and create their own animations.

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<tr><td>Examples</td><td>

The following examples have caught the eye of the team. While we would not be looking for these to be replicated, they each have something to offer in terms of aesthetic, creativity or approach to inspire the 'What does Revolution mean to me?' animation:
Jewish Museum:
https://youtu.be/5axVkxXpOPc

Hampton Court Palace
https://youtu.be/5f_ZzrnqtJ0

National Museums Scotland: Bionic arm versus iPad
https://www.nms.ac.uk/national-international/sharing-collections/national-projects/scotland-creates/animated-short-films/

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Timings	Deadline for applications	Wednesday 24 October 2018
	Interview	w/b 5 November 2018
	Initial meeting with the Age of Revolution team	13 November 2018
	Recruit Children & Young People group	By end November 2018
	Planning meeting with school/group leader	w/b 3 December 2018
	Work with children and young people on stages i – iv above Create animation	Spring term 2019 (January – March)
	Edit and upload	By Easter 2019
Skills and experience:	• Proven experience of creating animated films linked to historical content and museum/gallery collections • Ability to work with children and young people • Ability to work collaboratively with the Age of Revolution team • Creative • Awareness of the range of easily accessible digital tools and techniques available to children, young people and schools and how to use them creatively • An excellent communicator	

Application	Please submit to Anna Husband – anna@annahusband.com by the end of Wednesday 24 October 2018:
	   i. A letter detailing your suitability for the commission (maximum 1 side A4)
	   ii. A synopsis of your creative approach to developing the film's content, including some of the animation techniques and tools you will use and how you will ensure it is genuinely co-created (maximum 1 side A4)
	   i. A CV detailing **relevant** qualifications and experience
	   ii. Link to a minimum of 1 and a maximum of 3 relevant previous films or projects
	   iii. A breakdown of how you will use the fee
	
	Please contact Anna Husband: anna@annahusband.com with any questions	

Fees:	In the region of **£8,000** including travel and expenses We are open to negotiation depending on proposed approach, please quote competitively.	

Age of Revolution — Making the World Over (1775 – 1848)

Appendix 1

List of Age of Revolution collections items ('objects') images

Theme	Lead objects	Associated objects from remaining themes
Political Revolution		
Revolutionary ideas	1. Portrait of Mary Wollstonecraft by John Opie 2. Karl Marx Headstone 3. Pussyhat	• Thomas Paine's writing desk • Toussaint L'Overture • Bust: Jean-Jeacques Dessaline • Napoleon's hat • La Marseillaise (song) • Olaudah Equiano: Interesting Narrative • Wedgwood sugar bowl • Roll Jordon Roll (song) • Frankenstein: Mary Shelly • View of New Lanark by John Winning • The gem of all mechanisms • Chartist demonstration poster
American revolution	4. Thomas Paine's Writing Desk 5. Portrait of Benjamin Franklin	
French revolution	6. Guillotine (W200)	• Bone ship model • La Marseillaise
British politics in the age of revolution	7. Painting: The House of Commons 1783 – 94 by Karl Anton Hickel (ft. Pitt and Wilberforce)	• Peterloo banner • Tolpuddle Martyrs sculpture • The Apprehensive Man sculpture • Corn Laws cartoon by Cruikshank • Life of Michael Armstrong illustration • Chartist demonstration poster
Social and Cultural Revolution		
Challenging slavery: Abolition and resistance	8. Wedgewood sugar bowl 9. Roll Jordon Roll (song) 10. Olaudah Equiano: Interesting Narrative	• Bust of Jean-Jacques Dessaline • Toussaint Louverture • Map of Africa • Waterloo teeth • The Slave ship *Brookes*
The arts in the Age of Revolution	11. Painting: The Death of Marat by Jacques Louis David 12. Frontispiece to Frankenstein: Mary Shelley 13. La Marseillaise	• Bust of Jean-Jacques Dessaline • Bone ship model • Wedgwood sugar bowl • Olaudah Equiano: Interesting narrative • The Kongorou by George Stubbs • Tipu's tiger

		• Corn Laws cartoon by Cruikshank
Challenging law and order: British riots and reforms	14. Peterloo Banner 15. Tipstaff used to arrest Dic Penderyn 16. The Colours: song by The Men they Couldn't Hang	• House of Commons painting • Tolpuddle Martyrs sculpture • Wedgewood sugar bowl • Roll Jordon Roll (song) • The Apprehensive Man (sculpture) • View of New Lanark by John Winning • Chartist demonstration poster • Corn Laws cartoon by Cruikshank • Life of Michael Armstrong illustration
People in motion: exiles and opportunities	17. Tolpuddle Martyrs Sculpture 18. The Kongorou – George Stubbs 19. The Apprehensive Man (Canada migration/potato famine statue) 20. Map of Africa 21. Model of HM Bark Endeavour	• Bone ship model • Olaudah Equiano: interesting narrative • Wedgwood sugar bowl • Roll Jordon Roll (song) • The slave ship *Brookes* • View of New Lanark by John Winning • Life of Michael Armstrong illustration • Jacquard Loom • Miners lamp
Economic and technological revolution		
Printing revolution: newspapers and images	22. Chartist demonstration poster 23. The slave ship Brookes: schema 24. Penny Black stamp	• Olaudah Equiano: Interesting narrative • Frankenstein: Mary Shelley • The Colours (song) • Corn Laws cartoon • Telegraph (comms?) • The life and adventures of Michael Armstrong
Transporting revolution Trade, tariffs and taxes	25. Locomotion I 26. Launch of the SS Great Britain 27. Velocipede 28. Hot air balloon 29. Forth and Clyde Canal steam boat 30. Corn Laws cartoon by Cruikshank 31. Tipu's Tiger	• Portrait of Benjamin Franklin • Bust of Jean-Jacques Dessaline • Nelson's Trafalgar coat • Olaudah Equiano: Interesting narrative • Map of Africa • Locomotion I • Waterloo teeth • Firth and Clyde Canal steam boat • Jacquard loom • View of New Lanark by John Winning

		• Steam whistle
The impact of industry	32. The life and adventures of Michael Armstrong the factory boy (Child labour) 33. Jacquard loom 34. Image of New Lanark 35. Steam whistle	• House of Commons painting • Peterloo banner • Tolpuddle martyrs sculpture • Locomotion I • Miners lamp • Corn laws cartoon by Cruikshank
Medicine, science and the people	36. Earl of Uxbridge's prosthetic leg 37. Waterloo teeth 38. Miners lamp 39. Chloroform inhalers 40. 'Golden Boys of Birmingham' statue of Boulton, Watt and Murdoch 41. Jenner/vaccination 42. The gem of all mechanisms (Ada Lovelace) 43. Faraday's electric generator 44. Telegraph machine	• Guillotine blade • Model of HM Bark Endeavour • Canal steam boat • Locomotion I • SS Great Britain • Steam whistle • Jacquard loom • Velocipede • Balloon
War and the international order		
Haitian revolution	45. Sculpture of Jean-Jacques Dessaline 46. Portrait of Toussaint Louverture	• Equiano: interesting narrative • Roll Jordon Roll (song) • Wedgwood Sugar bowl • Waterloo teeth
The Napoleonic Wars	47. Napoleon's Waterloo hat 48. Nelson's Trafalgar coat 49. Bone ship model	• The Colours (song) • Bust of Jean-Jacques Dessaline • Uxbridge's prosthetic leg • Waterloo teeth
Ireland's uprising (1798)	50. James Hope's death mask	• The apprehensive man (sculpture)

![Waterloo 200 logo] ![Culture24 logo] ![Historical Association logo] ![University of Kent logo] ![Heritage Lottery Fund logo]

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